



**CORK CITY COUNCIL**  
 Recreation, Amenity & Culture Dept.  
 Abbeycourt House,  
 Georges Quay, Cork  
 Tel 021- 4924000  
 recreation@corkcity.ie

# MURPHY'S FARM PARK

SCALE 1: 3 000  
 0 25 50 75 100m

Possession of this map gives no right of access for Orienteering or any other purpose.  
 The Representation on this Map of a Road, Track, or Path is no evidence of the existence of a right of way.  
 Permission of all landowners must be obtained.  
 Original Orienteering Survey & Map 2006 by Sean Cotter.

Includes Ordnance Survey Ireland data reproduced under OSI Licence number 2006/07/CCMA/Cork City Council.  
 Unauthorised reproduction infringes Ordnance Survey Ireland and Government of Ireland copyright.  
 Ordnance Survey Ireland 2006.



[www.orienteering.ie/boc](http://www.orienteering.ie/boc)  
[boc@orienteering.ie](mailto:boc@orienteering.ie)



- |  |  |
|--|--|
| <ul style="list-style-type: none"> <li>— Contour (2.5 metre)</li> <li>— Form Line</li> <li>— Earth Wall</li> <li>○ Knoll</li> <li>● Small Knoll</li> <li>▲ Platform/Putting Green</li> <li>— Paved Footpath</li> <li>— Footpath</li> <li>— Small Footpath</li> <li>- - - Less Distinct Small Path</li> <li>○ Uncrossable Water Bank Line</li> <li>■ Buildings</li> <li>— Boundary Line</li> <li>— Stone Wall</li> <li>— Ruined Stone Wall</li> <li>— High Fence</li> <li>□ Crossing Point</li> <li>□ Ruin</li> <li>— Steps</li> <li>— Uncrossable River</li> <li>— Stream</li> <li>— Pond</li> <li>▼ Waterhole</li> <li>— Narrow Marsh</li> <li>— Uncrossable Marsh</li> <li>— Indistinct Marsh</li> <li>— Source</li> <li>— Drainage Ditch</li> </ul> | <ul style="list-style-type: none"> <li>— All-Weather Surface</li> <li>— Gravel Area</li> <li>— Out-Of-Bounds</li> <li>— Water</li> <li>— Open Land</li> <li>— Open Land with Scattered Trees</li> <li>— Forest: Easy Running</li> <li>— Forest: Slow Running</li> <li>— Forest: Walk</li> <li>— Forest: Fight</li> <li>— Undergrowth: Slow Running</li> <li>— Undergrowth: Walk</li> <li>— Vegetation Change</li> <li>— Hedge</li> <li>○ Single Tree / Odd Tree</li> <li>× Tree Stump</li> <li>● Bush</li> <li>— Impassable Cliff</li> <li>— Cliff / Weir</li> <li>● Boulder</li> <li>○ Cairn</li> <li>× Special Man-Made Features</li> <li>∞ Cave</li> <li>▼ Rocky Pit</li> </ul> |
|--|--|



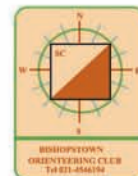
**CORK CITY COUNCIL**  
 Recreation, Amenity & Culture Dept.  
 Abbeycourt House,  
 Georges Quay, Cork  
 Tel 021- 4924000  
 recreation@corkcity.ie

# MURPHY'S FARM PARK



Possession of this map gives no right of access for Orienteering or any other purpose.  
 The Representation on this Map of a Road, Track, or Path is no evidence of the existence of a right of way.  
 Permission of all landowners must be obtained.  
 Original Orienteering Survey & Map 2006 by Sean Cotter.

Includes Ordnance Survey Ireland data reproduced under OSI Licence number 2006/07/CCMA/Cork City Council.  
 Unauthorised reproduction infringes Ordnance Survey Ireland and Government of Ireland copyright.  
 Ordnance Survey Ireland 2006.



[www.orienteering.ie/boc](http://www.orienteering.ie/boc)  
[boc@orienteering.ie](mailto:boc@orienteering.ie)



- |  |  |
|--|--|
| <ul style="list-style-type: none"> <li>— Contour (2.5 metre)</li> <li>— Form Line</li> <li>— Earth Wall</li> <li>○ Knoll</li> <li>● Small Knoll</li> <li>▲ Platform/Putting Green</li> <li>— Paved Footpath</li> <li>— Footpath</li> <li>— Small Footpath</li> <li>- - - Less Distinct Small Path</li> <li>○ Uncrossable Water Bank Line</li> <li>■ Buildings</li> <li>— Boundary Line</li> <li>— Stone Wall</li> <li>— Ruined Stone Wall</li> <li>— High Fence</li> <li>— Crossing Point</li> <li>□ Ruin</li> <li>— Steps</li> <li>— Uncrossable River</li> <li>— Stream</li> <li>— Pond</li> <li>— Waterhole</li> <li>— Narrow Marsh</li> <li>— Uncrossable Marsh</li> <li>— Indistinct Marsh</li> <li>— Source</li> <li>— Drainage Ditch</li> </ul> | <ul style="list-style-type: none"> <li>— All-Weather Surface</li> <li>— Gravel Area</li> <li>— Out-Of-Bounds</li> <li>— Water</li> <li>— Open Land</li> <li>— Open Land with Scattered Trees</li> <li>— Forest: Easy Running</li> <li>— Forest: Slow Running</li> <li>— Forest: Walk</li> <li>— Forest: Fight</li> <li>— Undergrowth: Slow Running</li> <li>— Undergrowth: Walk</li> <li>— Vegetation Change</li> <li>— Hedge</li> <li>○ Single Tree / Odd Tree</li> <li>× Tree Stump</li> <li>● Bush</li> <li>— Impassable Cliff</li> <li>— Cliff / Weir</li> <li>● Boulder</li> <li>○ Cairn</li> <li>× Special Man-Made Features</li> <li>⊞ Cave</li> <li>⊞ Rocky Pit</li> </ul> |
|--|--|